

How do communicative goals guide which data visualizations

people think are effective?

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Overview

Data visualizations are powerful communication tools.

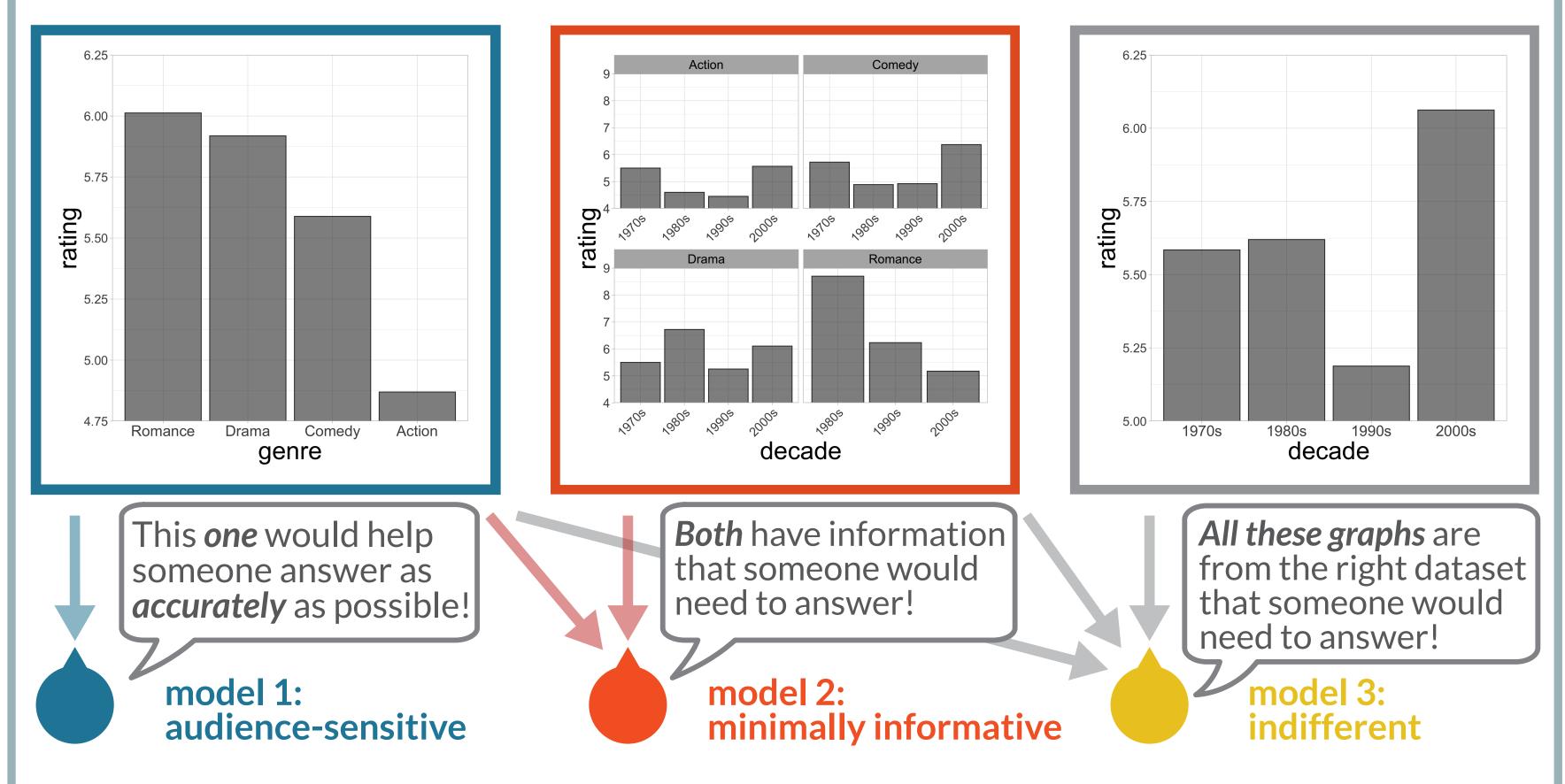
Psychophysical studies have largely focused on comprehension of data visualizations rather than how people generate informative ones.

We explored how well people can select graphs that make it easy for other people to understand key patterns in data.

Hypotheses

We considered three strategies people might use:

"On average, what is the rating of Action movies?"



Stimuli

Graphs & questions generated from 8 datasets varying in topic (e.g., hurricane speeds, marathon race times, pizza orders)

question goal

retrieve values needs 1 panel to answer

retrieve values needs 2+ panels to answer

needs 1 panel to answer

determine range needs 1 panel to answer

example dataset: movie ratings

On average, what is the rating of Action

On average, what is the rating of 1990s movies within the Action genre?

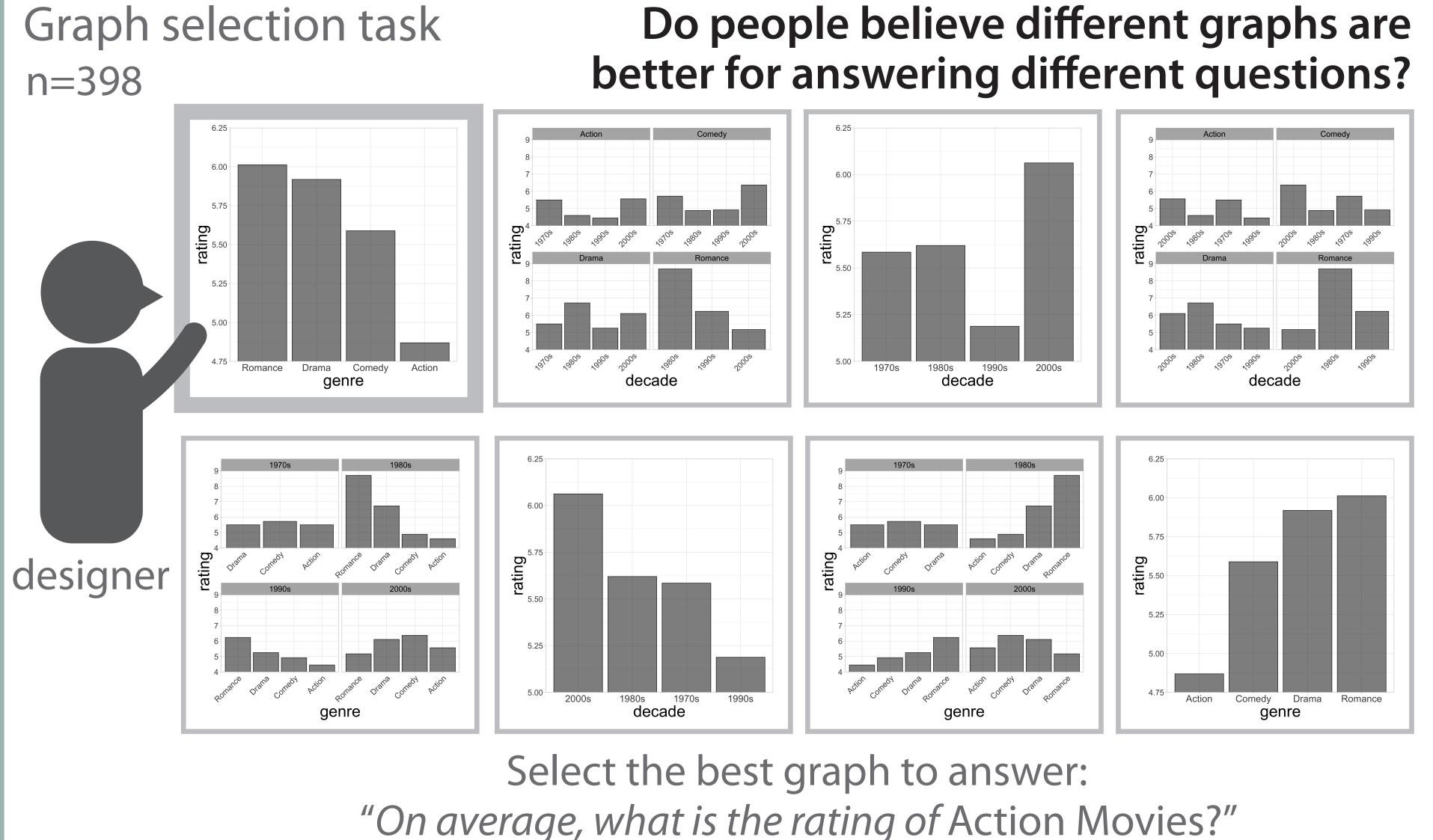
make comparisons | On average, how much higher are ratings of Drama movies compared to Comedy movies?

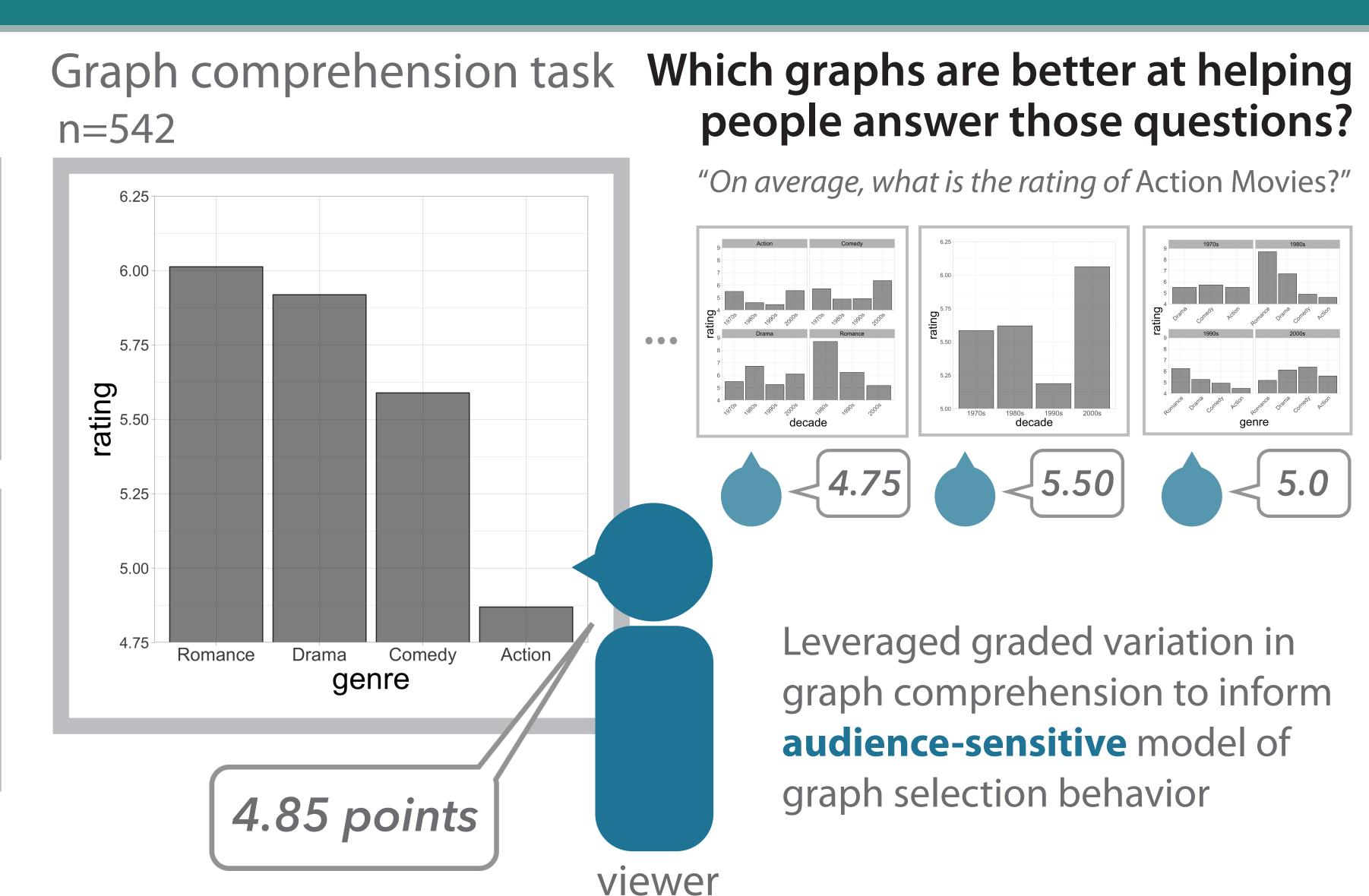
> How much higher are ratings of movies from the decade with the highest ratings compared to the decade with the lowest rating?

Methods

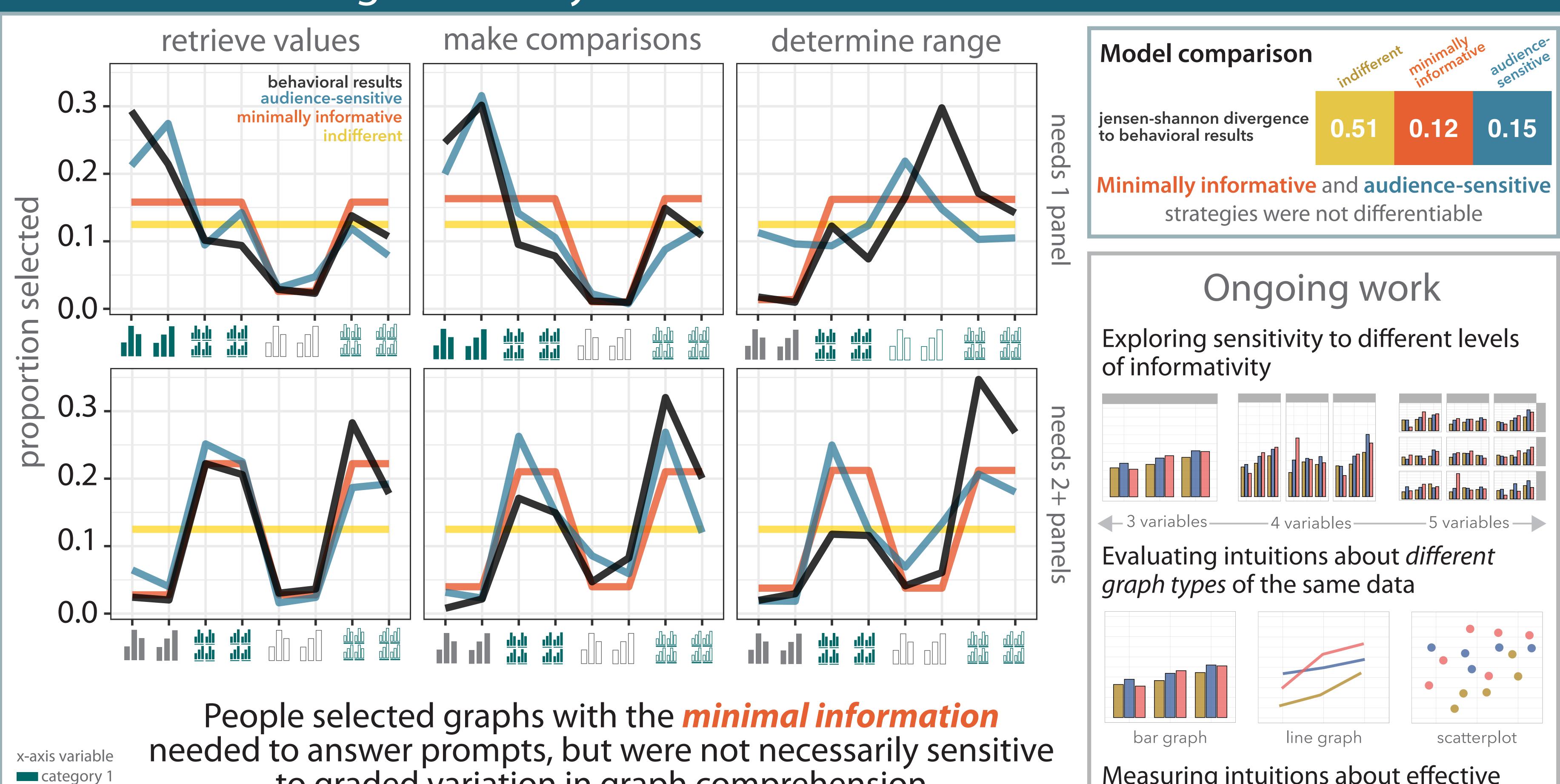
category 2

uninformative





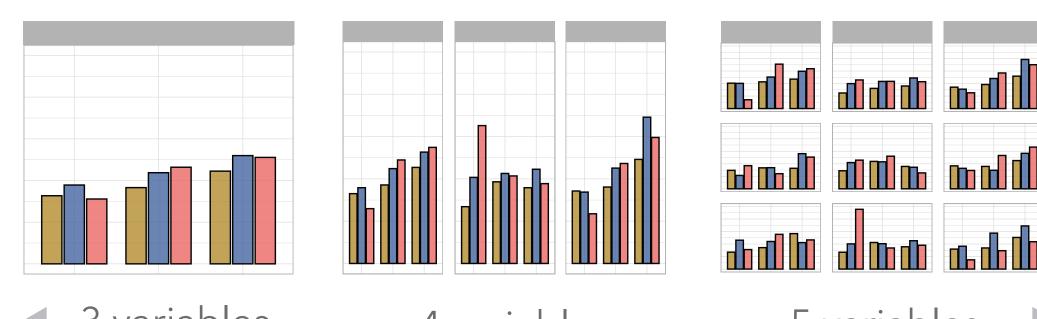
Results: Evaluating sensitivity to different data visualization features



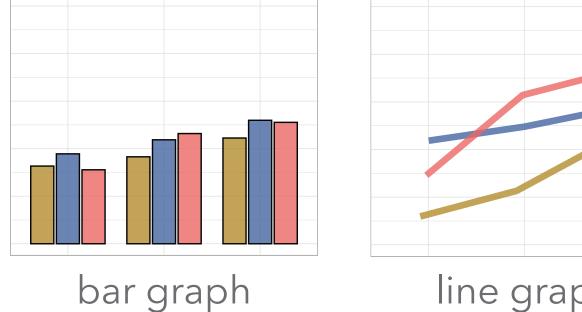
to graded variation in graph comprehension

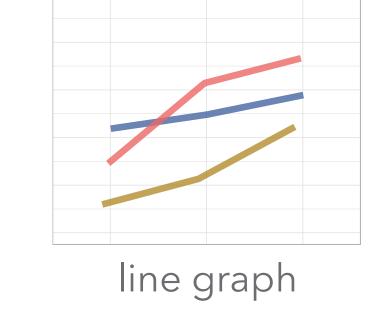
strategies were not differentiable Ongoing work

Exploring sensitivity to different levels of informativity



Evaluating intuitions about different graph types of the same data







0.12 0.15

Measuring intuitions about effective graph design across education